



San Ramon Valley Little League

HOUSE RULES - LOWER DIVISIONS

	TEE BALL	FARM	A
INNINGS PER GAME	3	6	
EXTRA INNINGS	No		Playoffs Only
LAST INNING START TIME CUT OFF	1:00	1:15	1:30
GAME TIME CUT-OFF (HARD STOP)	1:15	1:30	1:45
# OF INFIELD PLAYERS	10 ¹		
MINIMUM PLAYING TIME	N/A	Even Distribution ²	
MINIMUM INFIELD/OUTFIELD	N/A	At least 1 inning in the IF and 1 in the OF ³	
SCOREKEEPING	No		Yes
5-RUN INNING RULE	N/A		Yes
10-RUN MERCY RULE	N/A		No
PITCHING	Tee	Coach	Machine
WALKS	No		
STEALS, SECONDARY LEADS	No		
DROPPED 3rd STRIKE	No		
INFIELD FLY RULE	No		
BUNTING	No		
SLASH BUNTS	No		
BASE DISTANCE	50'		60'
PAID UMPIRES	No		Playoffs Only ⁴

1. Ten (10) players allowed in the field, four (4) of which must play the outfield (with both feet on the grass and equal distance from home plate - no rover or short-fielder allowed).
2. For Farm and Single-A, playing time must be evenly distributed (approximately) across all Players in attendance. (e.g., for most games involving teams with rosters of twelve (12) Players, this will mean that no Player will sit out more than one (1) defensive inning per game, unless the game lasts six (6) or more innings).
3. 1 inning is considered 3 defensive outs. If a half-inning ends because a run limit is imposed, and a player on defense has played for the entire half-inning, that player will be considered to have played in three (3) defensive outs.
4. Coaches to fulfill umpiring responsibilities when no paid umpire is provided.